
EXECUTIVE SUMMARY

Strategic technology executive with over a decade of experience driving IT, security, and cloud transformations at leading entertainment and gaming companies including The Believer Company, Riot Games, and MGM Studios. Adept at aligning technical strategies with business goals, building scalable and secure infrastructure, fostering innovation through automation and strategic partnerships, and cultivating high-performing, collaborative teams.

EXPERIENCE

THE BELIEVER COMPANY

Los Angeles, CA

Director, IT & Security

April 2023 -- Present

Built and scaled IT & Security operations from the ground up at a remote-first, cloud-native game studio. Functioned as both CIO and CISO, leading enterprise architecture, infrastructure, identity, security, and vendor strategy.

- Implemented comprehensive technology and security strategies protecting intellectual property and preparing for player data handling.
- Fostered collaboration by leading cross-functional initiatives and engaging senior stakeholders.
- Championed SaaS-first/cloud-first strategy, streamlining global collaboration and reducing reliance on traditional networks.
- Developed robust zero-trust security architecture, significantly enhancing organizational security posture.
- Introduced workflow automation tools (SyncSketch, Make.com) enhancing productivity across creative and operational teams.

RIOT GAMES

Los Angeles, CA

Sr. Manager, Enterprise Architecture

May 2022 – March 2023

Launched and led Riot's inaugural Enterprise Architecture function, driving alignment between IT systems and business priorities in an autonomous, product-centric culture. Worked as a strategic facilitator and advisor across corporate and studio operations.

- Cultivated partnerships between technical and business leaders, improving alignment and operational effectiveness.
- Established robust Enterprise Architecture practices, enhancing system integration and collaboration.
- Led transition from legacy documentation systems to Notion, significantly improving information accessibility.
- Conducted platform evaluations, recommending Workato for streamlined enterprise-wide automation.
- Implemented Ardoq for real-time visibility into systems, enhancing informed decision-making.

MGM STUDIOS

Los Angeles, CA

Director, Cloud Engineering

July 2018 -- April 2022

Led MGM's cloud modernization, DevOps transformation, and technical integration during Amazon's \$8.5B acquisition. Directed critical infrastructure upgrades, enabled cost-effective scaling, and played a key role in cross-org M&A efforts.

- Directed cloud initiatives, securing executive buy-in and substantial projected cost savings.
- Built a high-performing engineering team, emphasizing Agile methodologies and continuous learning.
- Managed post-acquisition integrations, consolidating identity systems and cloud infrastructure.
- Enhanced reliability through advanced monitoring tools and robust incident response frameworks.

Education Sector – Sierra Canyon School & Currey Ingram Academy

Los Angeles, CA & Nashville, TN

Director, Technology

July 2014 – June 2018

- Oversaw significant infrastructure upgrades and innovative educational technology programs, receiving national recognition.

EDUCATION

Ball State University, Muncie, IN — *B.S., Music Technology & Composition; Minor: Computer Science*

ADDITIONAL

- **Relevant Skills:** Strategic Leadership, Cloud & Infrastructure Management, IT Service Management, Cybersecurity & Compliance, Vendor & Contract Management, M&A Integration, Program & Portfolio Management, Cross-Functional Collaboration, Budgeting & Executive Reporting